

Robot Game Rules

These are just a summary of the most basic rules. For a complete list of the rules, see your Challenge Guidelines.



Gracious Professionalism

Gracious Professionalism – term that FIRST robotics has derived to describe the atmosphere of competition that they expect. It basically means teaching our team to solve a problem while respecting other teammates, coaches, and other teams. It is an atmosphere of helping one another out instead of focusing on defeating.



FLL[®]
FIRST[®]LEGO[®]League

What Are We Allowed To Bring To the Match?

Robot – brick with all attachments and/or strategic objects

Only 4 motors are allowed in one match

The team can have a piece of paper with them that labels the programs on the brick

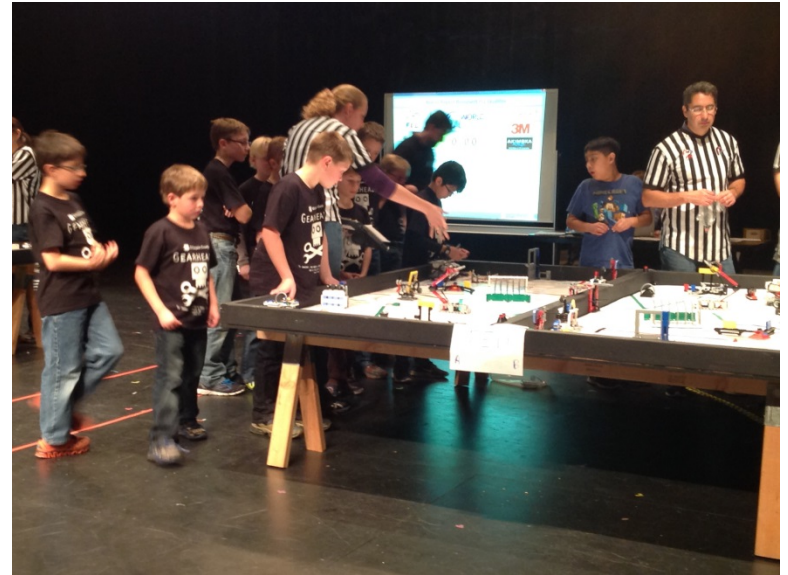


Tournament Matches

If coaches or team members disagree with the referee, we can respectfully question the referee.

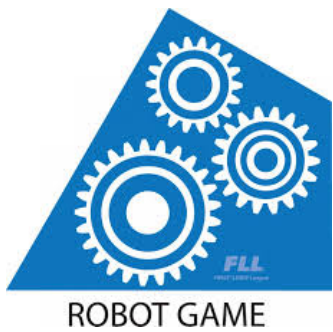
Make sure to watch for game updates – the updates are the rules that will be followed in the tournament

Referee calls are final once we leave the table



Tournament Matches

- Two robot fields will be back to back, so two teams will be competing at the same time
- You are allowed 1 minute to get everything ready before the match starts
- Each match is 2 ½ minutes
- The score starts over for each match, only the best score out all total matches counts towards the Robot Performance Award (you will typically have at least 3 matches)
- Two team members are allowed at the competition table (the rest of the team waits behind the line) Team members can switch in and out with other team members, but only two can be at the table.
- Every time a team touches the robot outside of base, there is a penalty



During the Match

All parts of the robot must start in the field's base
During the match, the kids can only touch the robot while it is in base, or they face a penalty

Team members also cannot touch any of the missions on the field. If their robot knock something over, it stays that way throughout the match.

Our robots cannot interfere with the other team's robot, unless it is part of a mission on the field

If two team's robots become entangled, both can restart without penalty